

All tournament matches will be played in accordance with “The Laws of the Game” as issued by FIFA except **as modified below**. As always the emphasis is on **Good Sportsmanship** and **Fair Play**, so remember **“in the opinion of the Referee...”**

### Law 1 – The Playing Court

- Field of Play: ~Basketball Court (**may include “colored” border**) [site dependant / **age appropriate**].
- Goal: ~10 feet wide and ~6 feet high [**provided by the league**].
- Center Spot: **Center of the Basketball Court** [site dependant].
- Center Circle: ~10 foot radius from the Center Spot [site dependant].
- Corner Arc: ~1 foot radius from intersection of the Goal Line and the Touch Line.
- Goal Area: **NONE**.
- Penalty Area: Top: **“Free-Throw Line” extended to the “3-Point Arc”**, Sides: **“3-Point Arc”**, Back: **Goal Line**.
- Penalty Mark: **Center of the “Free-Throw Line”**.
- 2<sup>nd</sup> Penalty Mark: **Center of the “Free-Throw Line Circle” (U-15+ ONLY)**.
- Officials Table: ~10 feet from the Touch Line **at the Halfway Line** [site dependant].
- Team Benches: ~10 feet from the Touch Line and separated by the Officials Table [site dependant].
- Substitution Zones: **~In front of each Team Bench** [site dependant].

### Law 2 – The Ball (Similar to an “under-inflated” Size 4 ball)

- Circumference: ~24.5 - 25 inches [**provided by the league**].
- Pressure: between **5.9 - 8.5 lbs/in<sup>2</sup>**.
  - ⊗ **Ball Becomes Defective**: (Same as “Outdoor”).
    - ✓ IF the ball was **“in play”**, **Referee** stops play and restarts with a **Dropped Ball** at the **Ball Position** when play was stopped **\*{except inside the Penalty Area}**.
    - ✓ IF the ball was **“out of play”**, restart with the appropriate restart.
  - ⊗ **Ball Replacement**: (Same as “Outdoor”) **“The ball may NOT be changed during the match WITHOUT the Referee’s permission”**.

### Law 3 – Number Of Players

- Number of **Players**: **5**, **“one of whom is the goalkeeper”** [youngest age groups may play 4-a-side].
- Start Match: **3+** players (including 4-a-side matches).
- Terminate or Abandon Match: **2 or less** players.
- Number of **Substitutes**: [league dependent].
- Number of **Substitutions** (including Goalkeeper): **Unlimited** and **“On-the-Fly”** (while the ball is “in play”):
  - ☺ **Referee’s** permission is **NOT NEEDED** and;
  - ☺ **Player** leaves **at own** Substitution Zone (unless directed otherwise by the Referee) **and**;
  - ☺ **Substitute** enters **at own** Substitution Zone **AFTER** the player leaves the Playing Court **and**;
  - ☺ **Substitute** becomes a **Player** upon entering the Playing Court.

#### Infringement:

- ⊗ Player leaves **at other than own** Substitution Zone except WITH Referee’s permission (obvious injury) **or**;
- ⊗ Substitute enters **at other than own** Substitution Zone **or**;
- ⊗ Substitute enters **before** the player leaves the Playing Court.

#### Referee:

- ✓ **MAY** stop play **and**;
- ✓ **MAY CAUTION** the infringing **player** and /or **substitute** **and**;
- ✓ **IFK** at the **Ball Position** when play was stopped **\*{except inside the Penalty Area}**.
- Goalkeeper **CHANGE With Another Player**:
  - ☺ **Referee’s** permission is **NEEDED** and;
  - ☺ **ANY** “possession” (Kick-In, Penalty Kick, etc.) or **“Referee-controlled”** (injury, misconduct, etc.) restart.

**Infringement:**

- ⊗ WITHOUT Referee's permission or;
- ⊗ NOT at a "correct" stoppage.

**Referee:**

- ✓ DOES NOT stop play and;
- ✓ At the NEXT stoppage, CAUTIONS BOTH infringing players.
- Team Officials: "must not interfere with the movements of the players and referees and they must always behave in an appropriate manner".

**Law 4 – Players Equipment** (Same as "Outdoor" except "appropriate" shoes)

"A player must NOT use equipment or wear anything which is dangerous to themselves or another player, including ANY kind of jewelry" (soft pads OK for ALL players).

- Uniform: Jersey, Shorts, Socks, Shinguards, and [appropriate] Shoes are required.
- Shinguards: (Same requirements as "Outdoor")
  - ☺ MUST be entirely covered by the socks and;
  - ☺ MUST be made of a suitable material and;
  - ☺ MUST provide a reasonable degree of protection.
- Numbers: NOT required.
- Goalkeeper: Contrasting jersey from other players and the Referee and ONLY player that may wear long pants.

**ANY Infringement:****Referee:**

- ✓ DOES NOT stop play except for "Dangerous Play" and;
- ✓ At the NEXT stoppage, INSTRUCTS the infringing player to LEAVE the Playing Court (Team does NOT play "short" unless NO substitute is available) and;
- ✓ At a SUBSEQUENT stoppage, VERIFIES that the "problem" is corrected before re-entry of THAT player (NEEDS Referee's permission to re-enter).

**Law 5 – The Main Referee** (Same as "Outdoor")

"...has FULL authority to enforce the Laws of the Game...from the moment he/she enters the parking lot where the Playing Court is located until he/she leaves the parking lot."

"Allows play to continue when the team against which an offence has been committed will benefit from such an advantage and penalizes the original offence if the anticipated advantage does not ensue at that time."

**{Advantage}**

"The decisions of the Referee regarding facts connected with play are FINAL."

"The Referee may change his/her decision provided that play has not restarted or the match has ended."

**Law 6 – The Second Referee** (Similar to High School 2-Man system)

- Second Referee: (Normally) NO Second Referee.
- IF a Second Referee is used, the "Referee Team" shall resolve any disagreements between themselves.

**Law 7 – The Timekeeper And The Third Referee**

- Timekeeper (Site Administrative Representative):
  - Backup to the Referee on the Duration of the match;
  - Backup to the Referee on the Score of the match;
  - Controls the "2-minute Punishment Period" when a Player is "Sent Off";
  - Records the "Accumulated Fouls" for EACH team and signals the Referee when EITHER team commits their 5th "DFK" foul in EACH period (U-15+ ONLY).
- Third Referee: NO Third Referee.

**Law 8 – Length of the Match** (Tournament Rules may differ)

- Halves: **20** minutes, duration of ANY period is extended to allow taking of a Penalty Kick or “Accumulated-Foul” DFK.
- Half-time: **2** minutes.
- Time-out: **NO** time-outs.
- Overtime: **NONE.**
- “Grace” Period: **NONE!** **The clock starts at the scheduled match time!** If EITHER team cannot field the minimum number of players (**3**) after **5** minutes, the match is abandoned!

**Law 9 – Start of Play** (Same as “Outdoor” except distance of opposing players)

- Coin Toss: The winner decides which goal to attack in the first half.
- Kick-Off:
  - ☺ Ball “Stationary” on the Center Spot;
  - ☺ Opposing players in own half of the field and **at least 10 feet** from the ball in ALL directions until the ball is “in play”;
  - ☺ Referee gives a signal;
  - ☺ The ball is “in play” when it is “kicked and moves” FORWARD.
- CAN SCORE “DIRECTLY”**
- Infringement:**
  - ⊗ “2-Touch” Rule: YES.
  - ⊗ “4-Second” Rule: NO.
  - ⊗ Other: Retake the Kick-Off.
- Dropped Ball:
  - ☺ Referee drops the ball at the Ball Position when play was stopped **\*{except inside the Penalty Area};**
  - ☺ The ball is “in play” when it “directly” touches the Playing Court.
- CAN SCORE “DIRECTLY”**
- ANY Infringement:** Retake the Dropped Ball.
- Special Circumstances **\*{except inside the Penalty Area}:**
  - ✓ ANY DFK or IFK awarded to the DEFENDING team in their own Penalty Area MAY be taken from ANY point within that Penalty Area.
  - ✓ ANY IFK awarded to the ATTACKING team in the opposing team’s Penalty Area MUST be taken on the “Top” of the Penalty Area nearest to where the offence was committed.
  - ✓ ANY Dropped Ball in the Penalty Area MUST be taken on the “Top” of the Penalty Area nearest to where the ball was when play was stopped.

**Law 10 – Ball In and Out of Play** (Same as “Outdoor” except the ball hits the ceiling or overhanging apparatus)

- Ball Out of Play: The **WHOLE** of the ball leaves the Playing Court; or the Referee stops play; or the ball hits the ceiling or overhanging apparatus.

**Infringement:**

- ⊗ The ball hits the ceiling or overhanging apparatus.

**Referee:**

- ✓ IF the ball was clearly leaving the Playing Court, Goal Clearance, Corner Kick, or Kick-In as appropriate;
- ✓ Kick-In on the Touch Line nearest where the contact occurred.

**Law 11 – Method of Scoring** (Very Similar to “Outdoor” except Goalkeeper “Throw”)

**“...a goal is scored when the whole of the ball passes over the goal line, between the goalposts and under the crossbar, unless it has been thrown, carried or intentionally propelled by the hand or arm by a player of the attacking team, the goalkeeper included”.**

A goal **CANNOT** be scored “directly” from a Kick-In, a Corner Kick, an IFK, or a DFK against **the same team taking the restart.**

**Law 12 – Fouls and Misconduct** (Very Similar to “Outdoor”)

## • DFK at the Infringement or • PK at the Penalty Mark (if in own Penalty Area): {Accumulated Foul}

- ⊗ Kicks or attempts to kick an opponent;
- ⊗ Trips or attempts to trip an opponent;
- ⊗ Strikes or attempts to strike at an opponent (also a **Send-Off**);
- ⊗ Charges an opponent (NO “physical” charge);
- ⊗ Pushes an opponent;
- ⊗ Holds an opponent;
- ⊗ Jumps at an opponent;
- ⊗ Spits at an opponent (also a **Send-Off**);

⊗ **Deliberately “handles” the ball** (except the goalkeeper as long as ANY part of his/her body is “IN” own Penalty Area regardless of the position of the ball);

⊗ Slides in an attempt to play the ball when it is being played or attempted to be played by an opponent (except the goalkeeper “IN” own Penalty Area). {Slide Tackle}

## • IFK at the Infringement \*{except inside the Penalty Area}:

- ⊗ Plays in a dangerous manner; {Dangerous Play}
- ⊗ Deliberately impedes an opponent when the ball is NOT within “playing distance”; {Obstruction}
- ⊗ Prevents the goalkeeper from releasing the ball from his/her hands;
- ⊗ Goalkeeper controls the ball with his/her hands for more than 4 seconds;
- ⊗ Goalkeeper “handles” the ball after it was deliberately kicked by a teammate to him/her (direction is irrelevant);
- ⊗ Goalkeeper “handles” the ball “directly” from a Kick-In by a teammate;
- ⊗ After having “released” the ball, Goalkeeper “handles” the ball BEFORE it has been touched by (1) an opponent

or (2) a teammate outside the Penalty Area;

⊗ Goalkeeper throws the ball in the air farther than the opposing “Free-Throw Line” extended to both Touch Lines (either “Save” or “Goal Clearance”). (IFK at the nearest point on the opposing “Free-Throw Line” extended.);

⊗ Goalkeeper “PUNTS” (kicking the ball either before it hits the court or after it rebounds from it) the ball. . (IFK at the nearest point on the Halfway Line.)

• **Decision 1:** ANY foul committed in a reckless manner or with excessive force is ALSO a Misconduct (Caution or Send-Off as appropriate). This includes, and it NOT limited to, ALL kicks taken against players “in the wall”.

## • Caution (Yellow Card)

- ⚡ Guilty of Unsporting Conduct;
- ⚡ Shows Dissent by word or action with ANY decision of the Referee;
- ⚡ Persistently Infringement of the *Laws of the Game*;
- ⚡ Delays the Restart of play;
- ⚡ Fails to Respect the Required Distance when play is restarted with a Goal Clearance, Corner Kick, Kick-In, or Free Kick {Encroachment};
- ⚡ Enters or Re-Enters the Playing Court WITHOUT the Referee’s permission;
- ⚡ Deliberately Leaves the Playing Court WITHOUT the Referee’s permission.

## • Send-Off (Red Card)

- 🔴 Guilty of Serious Foul;
- 🔴 Guilty of Violent Conduct;
- 🔴 Spits at an opponent or ANY other person;
- 🔴 Denies the opposing team a goal or an obvious goal-scoring opportunity by deliberately “handling” the ball;
- 🔴 Denies the opposing team an obvious goal-scoring opportunity by ANY offence punishable by a Free Kick or Penalty Kick;
- 🔴 USES Offensive, Insulting, or Abusive Language or Gestures;
- 🔴 Receives a Second Caution in the same match.

IF a Player is **Cautioned** (at stoppage):

- ✓ Player leaves the Playing Court or the match is abandoned;

- ✓ Player is replaced by a substitute (Team does NOT play “short” unless NO substitute is available).

IF a Player is **Sent-Off** (at stoppage):

- ✓ Player leaves the immediate **area** of the Playing Court or the match is abandoned;
- ✓ Player is “replaced” at the NEXT stoppage AFTER 2 minutes have elapsed WITH the Referee’s permission

unless:

- IF the team with **more** players scores a goal, then the team with **fewer** players adds **1 Player**;
- IF the team with **fewer** players scores a goal, then there is **NO change**;
- IF **BOTH** teams are **EQUAL** and less than **5** players and EITHER team scores a goal, then **BOTH** teams add

**1 Player.**

IF play is stopped to **Caution** or **Sent-Off** a Player, IFK at the **Infringement** *{except inside the Penalty Area}* unless a **DFK** foul was committed, then **DFK** at the **Infringement** or **PK** at the **Penalty Mark** (if in own Penalty Area)

IF a **Substitute** or **Team Personnel** (Coach) is **Sent-Off** (at stoppage):

- ✓ Person leaves the immediate **area** of the Playing Court or the match is abandoned;

IF play is stopped to **Caution** or **Sent-Off** a **Substitute** or **Team Personnel**, **Dropped Ball** at the **Ball Position** when play was stopped *{except inside the Penalty Area}*

**Law 13 – Free Kicks** (Same as “Outdoor” except distance of opposing players and “4-Second Rule”)

- Direct Free Kick: **CAN SCORE “DIRECTLY”** against the OPPONENTS (NEVER against yourself).
- Indirect Free Kick: **CANNOT SCORE “DIRECTLY”** (the ball must be TOUCHED by another PLAYER).
- DFK or • IFK:

- ☺ Ball “Stationary” at the **Infringement** *{except inside the Penalty Area}*;
- ☺ Opposing players **at least 10 feet** from the ball in ALL directions until ball is “in play”;
- ☺ The ball is “in play” when it is “kicked and moves” in ANY direction *{except inside the Penalty Area}*.

**Infringement:**

- ⊗ “2-Touch” Rule: YES.
- ⊗ “4-Second” Rule: YES.
- ⊗ Other: Retake the Free Kick.

**Law 14 – Accumulated Fouls (U-15+ ONLY)**

- Accumulated Fouls: ALL “DFK” fouls.

AFTER a team commits **5 “Accumulated Fouls”** in the SAME period: (Similar to a PK):

- ⊗ ANY subsequent “DFK” foul committed inside own Penalty Area, **PK** at the **Penalty Mark** (Law 15 applies).
- ⊗ ANY subsequent “DFK” foul committed outside own Penalty Area, **DFK** at the **2<sup>nd</sup> Penalty Mark**.
- ☺ Goalkeeper in own Penalty Area and **at least 10 feet** from the ball until the ball is “in play”;
- ☺ Kicker properly identified and **MUST** kick the ball **with the intention of scoring a goal**;
- ☺ ALL other players **at least 10 feet** from the ball in ALL directions, outside the Penalty Area, no closer to the

attacking Goal Line than the ball until the ball is “in play”, and may NOT touch the ball until it has been touched by goalkeeper, goalpost, or crossbar;

- ☺ Referee gives a signal;
- ☺ The ball is “in play” when it is “kicked and moves” FORWARD.

**CAN SCORE “DIRECTLY”**

**Infringement:**

- ⊗ By BOTH teams before the ball is “in play”, **retake** the “Kick”.
- ⊗ By the DEFENDING team (including goalkeeper) before the ball is “in play”, if NO goal, **retake** the “Kick”.
- ⊗ By the DEFENDING team (including goalkeeper) before the ball is “in play”, if goal, **Kick-Off**.
- ⊗ By the ATTACKING team (including kicker) before the ball is “in play”, if goal, **retake** the “Kick”.
- ⊗ By the ATTACKING team (including kicker) before the ball is “in play”, if NO goal, **IFK** at the **Infringement**

*{except inside the Penalty Area}*.

- ⊗ By the DEFENDING team (excluding goalkeeper) after the ball is “in play”, **retake** the “Kick”.

- ⊗ By the ATTACKING team (including kicker) after the ball is “in play”, **IFK** for the DEFENDING team at the

**Infringement** *{except inside the Penalty Area}*.

- ⊗ "2-Touch" Rule: YES.
- ⊗ "4-Second" Rule: NO.

### Law 15 – Penalty Kick (Same as "Outdoor" except distance of ALL players)

#### • Penalty Kick:

- ☺ Ball "Stationary" on the **Penalty Mark**;
- ☺ Goalkeeper on the Goal Line between the Goal Posts facing the kicker until the ball is "in play";
- ☺ Kicker properly identified;
- ☺ ALL other players **at least 10 feet** from the ball in ALL directions, outside the Penalty Area, and no closer to the attacking Goal Line than the ball until the ball is "in play";
- ☺ **Referee gives a signal**;
- ☺ The ball is "in play" when it is "kicked and moves" FORWARD.

**CAN SCORE "DIRECTLY"**

#### Infringement:

- ⊗ By BOTH teams before the ball is "in play", **retake the PK**.
  - ⊗ By the DEFENDING team (including goalkeeper) before the ball is "in play", if NO goal, **retake the PK**.
  - ⊗ By the DEFENDING team (including goalkeeper) before the ball is "in play", if goal, **Kick-Off**.
  - ⊗ By the ATTACKING team (including kicker) before the ball is "in play", if goal, **retake the PK**.
  - ⊗ By the ATTACKING team (including kicker) before the ball is "in play", if NO goal, **IFK at the Infringement**
- \*{except inside the Penalty Area}.**
- ⊗ "2-Touch" Rule: YES.
  - ⊗ "4-Second" Rule: NO.

### Law 16 – Kick-In (Replaces "Throw-In")

#### • Kick-In:

- ☺ Ball "Stationary" on the **Touch Line** where the WHOLE of the ball left the Playing Court;
- ☺ Opposing players **at least 10 feet** from the ball in ALL directions until the ball is "in play";
- ☺ The ball is "in play" when it is "kicked and moves" in ANY direction.

**CANNOT SCORE "DIRECTLY"**

#### Infringement:

- ⊗ "2-Touch" Rule: YES.
- ⊗ "4-Second" Rule: YES.
- ⊗ Other: **Kick-In** to the opposing team at the initial **Kick-In** Position.

• **Decision 1:** ANY Kick-In which does NOT enter the Playing Court results in a **Kick-In** to the opposing team at the initial **Kick-In** Position REGARDLESS of the initial ball position (A ball initially placed "off" the Playing Court and "kicked and moves" is deemed to have been "kicked and moves" from "on" the Playing Court).

### Law 17 – Goal Clearance (Replaces "Goal Kick")

#### • Goal Clearance:

- ☺ Goalkeeper **THROWS** the ball (**NO kicks of any kind**) while "IN" own Penalty Area;
- ☺ Opposing players remain outside the Penalty Area until the ball is "in play";
- ☺ The ball is "in play" when it "**wholly**" leaves the Penalty Area into the Playing Court.

**CANNOT SCORE "DIRECTLY"**

#### Infringement:

- ⊗ "2-Touch" Rule: YES.
- ⊗ "4-Second" Rule: YES.
- ⊗ Other: **Retake the Goal Clearance**.

### Law 18 – Corner Kick (Same as "Outdoor" except distance of opposing players)

#### • Corner Kick:

- ☺ Ball "Stationary" within the **Corner Arc**;

☺ Opposing players **at least 10 feet** from the ball in all directions until the ball is **"in play"**;

☺ Ball is **"in play"** when it is **"kicked and moves"** in ANY direction.

**CAN SCORE "DIRECTLY"** against OPPONENTS

**Infringement:**

⊗ "2-Touch" Rule: YES.

⊗ "4-Second" Rule: YES.

⊗ Other: Retake the Corner Kick.

---

Other:

- "Offside" Infringement: **NO**

---

Glossary:

- "2-Touch" Rule: Applies **ONLY AFTER** the ball is **"in play"**.

⊗ IF the player, who put the ball into play, touches the ball; then IFK at the Infringement **\*{except inside the Penalty Area}**.

⊗ IF the player, who put the ball into play, deliberately "handles" the ball; then DFK at the Infringement or PK at the Penalty Mark (if in own Penalty Area).

- "4-Second" Rule: Applies **ONLY AFTER** a team is able to "correctly" restart play.

⊗ IF team takes more than 4 seconds to restart play, then IFK at the Ball Position **\*{except inside the Penalty Area}**.